



Course title	Neural Networks				
Course number	COMP 609				
Credit hours (lecture and lab)	3 (3 +	0)			
ECTS (weekly contact and self- study load)	6 (3 + 3)				
Prerequisites/co-requisites by course number and name	None				
Prerequisites by topic (other than the formal prerequisites above)	None				
Level and type (compulsory, elective)	Masters' elective course				
Year of study and semester	Any				
Catalogue description	Perce layer learn to fui	eption, back propagation, and adaptive neural networks. Transform ed networks, statistical neuro-dynamics, associative memory and ing. Supervised, unsupervised, reinforcement and deep learning. A nctional approximations, signal filtering, pattern recognition, data	mation by neural Applications mining, etc.		
Objectives	This course introduces students to the concepts of neural networks. The concepts of neural networks and the knowledge of supervised learning, computation and dynamical systems, reinforcement learning, and unsupervised learning using neural networks are introduced and their role in applications. The students are introduced to the of toolboxes and libraries in tools such as MATLAB and Python.				
Intended learning outcomes	Upon successful completion of this course, students will be able to:				
	No	Intended learning Outcome (ILO)	PLO*		
	1	Demonstrate understanding of the role of neural networks in	1.3		
		engineering, artificial intelligence, and cognitive modeling.	, -		
	2	Solve problems using supervised learning in neural networks	3, 4		
	3	Demonstrate understanding of computations and dynamical	1, 3		
		systems using neural networks.			
	4	Solve problems using reinforcement learning in neural	3, 4		
		networks.			
	5 Solve problems using unsupervised learning in neural 3, 4		3, 4		
	networks.				
	6	Demonstrate understanding of basic deep learning principles.	1,3		
	/	Apply neural network techniques in selected applications	2, 5, 6		
	8	Use neural networks toolboxes and libraries in under MATLAB	2,4		
		(*) The Program learning outcome (PLOs) are listed in the appen	dix		

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Teaching and learning	Development of ILOs is promoted through the following teaching and learning							
methods	methods:							
	• The Digital Systems Lab. is open for the students to practice the practical							
	aspects and solve the programming homework assignments.							
	The student attends the class presentations and participates in the							
	discussions.							
	 The student joins the related online team/group and participates in its discussions. 							
	• The student studies the reference material, including books and videos.							
	•	• The student solves the programming assignments in Neural Networks.						
	•	 The student carries out a term project for solving a problem using Neural Networks techniques 						
	•	 The student develops a professional report for the term report 						
	 The student presents the term project in class. 							
Learning material type	Textboo	k, class handouts, some instructor keynotes, selec	ted YouTub	e videos, and				
	access to	o a personal computer and the internet.						
Posources and references	A Poquired back(c) assigned reading and audio visuals:							
Resources and references	A- Required book(s), assigned reading and audio-visuals:							
	1.	Simon, O. "Haykin, Neural Networks and Learn	ning Machir	nes." (2009).				
	B- Recommended book(s), material and media:							
	2. Goodfellow, Jan, Yoshua Bengio, and Aaron Courville. Deep learning.							
	MIT press, 2016.							
Tonic outling and schodulg								
Topic outline and schedule								
	Week	Торіс	ILO	Resources				
	1	Introduction, McCulloch-Pitts networks	1	1				
	2	Perceptrons	1	1				
	3	Regression and least mean square algorithm	1, 2	1				
	4-5	Multilayer perceptrons	1	1				
	6-7	Radial-basis function networks	6	1				
	8-9	Support vector machines	2	1				
	10	Unsupervised learning and self-organization	4, 5	1				
	11-12	Boltzmann machines and deep networks	6	1				
	13	Convolutional networks	7	1				
	14	Recurrent networks	7	2				
	15	Term Project Presentations	3, 7, 8	2				
	1							

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Evaluation tools	Opportunities to demonstrate achievement of the ILOs are provided through the following assessment tools:						
	Assessment tool	Mark	Topic(s)	Time			
	Homework assignments	10%	Programming	W1-W14			
	Midterm exam	30%	Applications	W8			
	Term project report and	20%	Practical and presentation	W3-W15			
	presentation		aspects				
	Final exam	40%	All material	W16			
	Total	100%					
Student requirements	The student should have a computer and internet connection.						
Course policies	A- Attendance policies:						
	 Attendance is required. Class attendance will be taken every class and th university polices will be enforced in this regard. 						
	B- Absences from exams and not submitting assignments on time:						
	 A makeup exam can be arranged for students with acceptable absence causes. Assignments submitted late, but before announcing or discussing the solution can be accepted with 25% penalty. The project report must be handed in in time. 						
	C- Health and safety procedures:						
	• All health and safety procedures of the university and the school should be followed.						
	D- Honesty policy regarding cheating, plagiarism, misbehavior:						
	 Open-book exams All submitted work must be of the submitting student. Other text or code must be properly quoted with clear source specification. Cheating will not be tolerated. 						
	E- Available university services that support achievement in the course:						
	 Moodle course page AI Lab for practicing the practical aspects and solving the programming assignments. Program announcements Facebook group 						
Additional information	None						

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